LESSON PLAN 2025-26(WINTER)

NAME OF THE TEACHER: DEEPAK KUMAR BARDA, LECT.(STAGE-II,CSE)

Subject: MOBILE COMPUTING(Course Code: TH5)
Program: Diploma in Computer Science and Engineering

Semester: 5th

Total Contact Hours: 60 Total Marks: 100

Assessment: Internal Assessment – 20, End Term – 80

OBJECTIVE: After completion of this course the student will be able to:

CO1-To learn Mobile Computing Principles and Architecture

CO2-To understand Mobility Management, GSM, and GPRS networks

CO3-To know Short Message Service (SMS) technology, GPRS, WAP, CDMA, 3G

CO4-Understand Wireless LAN, WiFi, and WLL (Wireless Local Loop) Architecture

CO5-Understand the concept of Mobile IP.

CO6- Learn Bluetooth, RFID, and Satellite Communications.

CO7-To Know Next Generation Networks (NGN)

CO7-10	CO7-To Know Next Generation Networks (NGN)						
Lectur e No.	Topic	Learning Objective	Activity	Homework	COUR SE OBJEC TIVE		
	Module 1: Intr	oduction to Wireless Ne	etworks & Mobile Comp	outing(06 Periods)	•		
1	Definition and types of Networks	Define a network and classify different types of networks (e.g., LAN, WAN, MAN)	Brainstorm and list various networks students interact with daily (e.g., home Wi-Fi, campus network)	Write a one-page summary on the differences between a Local Area Network (LAN) and a Wide Area Network (WAN)	CO1		
2	Wireless Networks	Describe what constitutes a wireless network and its basic components	Discuss the advantages and disadvantages of wireless networks compared to wired networks	Research and identify three different wireless network standards other than Wi-Fi	CO1		
3	Mobile Computing	Define Mobile Computing and explain its core principles	Watch a short video on the history of mobile computing and discuss key milestones	Write a brief essay on how mobile computing has changed the way businesses operate	CO1		
4	Mobile Computing Characteristics	Identify and explain the key characteristics of mobile computing, such as portability, connectivity, and context-awareness	Group discussion on the characteristics of the latest smartphone model and how they align with mobile computing principles	Find and analyze a mobile computing characteristic not discussed in class	CO1		
5	Application of Mobile Computing	List and describe diverse applications of mobile computing across various fields	Showcase real-world mobile applications in healthcare, banking, and entertainment	Create a mind map of all the different mobile computing applications you use in a single day	CO1		
6	Review of Module 1 topics	Consolidate understanding of the foundational concepts of networks and mobile computing	A short quiz or Q&A session to reinforce key definitions and concepts	No new homework	CO1		
	Module 2:	Introduction to Mobile I	Development Framewo	rk(06 Periods)			
7	Client/Server (C/S) architecture	Explain the fundamental concept of a Client/Server architecture	Diagram the request-response cycle of a simple web page loading on a mobile device	Research a mobile application that uses a purely C/S and explain its workings	CO1		

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8	n-tier architecture and the WWW	Understand the benefits of n-tier architecture and its relationship to modern web applications	Compare and contrast the C/S model with a 3-tier architecture	Write a short report on how an e-commerce mobile app utilizes a multi-tier architecture	CO1
9	Peer-to-Peer architecture	Describe the principles and use cases of Peer-to-Peer (P2P) architecture	Discuss the pros and cons of P2P architecture for mobile devices	Find an example of a P2P mobile application (e.g., file sharing, multiplayer game) and explain its architecture	CO1
10	Mobile agent architecture	Define a mobile agent and explain its role in a mobile computing environment	Role-play a scenario where a mobile agent is used to perform a task for a user (e.g., finding the best price for an item)	Research the security challenges associated with mobile agent architecture	CO1
11	Comparison of all architectures	Analyze and compare the different mobile development architectures, identifying their strengths and weaknesses	Students, in groups, present a case study for a specific type of architecture	Create a table comparing the four architectures based on criteria like scalability, security, and complexity	CO1
12	Review of Module 2 topics	Recap the different mobile development frameworks and architectures	A quick "match the architecture to the application" game	No new homework	CO1
	•	Module 3: Wireless T	ransmission(06 Period	s)	
13	Introduction to Wireless Transmission & Signals	Understand the basics of how information is transmitted wirelessly	Use a simple wave model to demonstrate the concepts of a signal	Draw and label a diagram of a sine wave, identifying its amplitude and wavelength	CO2
14	Period, Frequency and Bandwidth	Define and differentiate between period, frequency, and bandwidth	Solve simple problems to calculate frequency from period and vice-versa	Find the frequency and bandwidth of a common wireless signal, such as a Wi-Fi or FM radio signal	CO2
15	Antennas & Signal Propagation	Describe the function of antennas and the various methods of signal propagation (e.g., line-of-sight, reflection)	Discuss how different antenna designs affect signal strength and range	Explain in your own words why a cell phone signal might be weak inside a concrete building	CO2
16	Multiplexing	Understand the concept of multiplexing and its types	Use a simple analogy to explain how multiple conversations can be carried on a single medium	Write a short explanation of the difference between FDM and TDM	CO2
17	Modulation & Spread Spectrum	Explain the purpose of modulation and the advantages of spread spectrum technology	A short demonstration of how a simple signal can be modulated to carry data	Research and explain the difference between direct sequence spread spectrum (DSSS) and frequency hopping spread spectrum (FHSS)	CO2
18	Cellular System	Describe the basic principles of a cellular system, including cells and handoffs	Draw a simple cellular network with multiple cells and explain how a user's call is maintained as they move between cells	Write a summary of the benefits of using a cellular system for mobile communication	CO2

	Module 4: Medium Access Control(06 Periods)						
19	Introduction to Medium Access Control	Explain the necessity of a Medium Access Control (MAC) layer in wireless communication	In-class discussion on what would happen if there was no MAC layer	Define the term "collision" in the context of network communication	CO3		
20	Hidden/Exposed Terminals	Understand and illustrate the "hidden terminal" and "exposed terminal" problems	Role-playing a scenario with three students to demonstrate the hidden terminal problem	Draw a diagram and explain the exposed terminal problem, proposing a simple solution	CO3		
21	Near/Far Terminals	Describe the "near/far" problem and its impact on communication	Discuss how power control mechanisms can mitigate the near/far problem	Write a paragraph explaining how a powerful transmitter can interfere with a weaker one	CO3		
22	SDMA, FDMA	Explain the principles of Space Division Multiple Access (SDMA) and Frequency Division Multiple Access (FDMA)	Use a whiteboard to visually represent how SDMA and FDMA allocate resources	Research and list real-world applications of SDMA and FDMA	CO3		
23	TDMA, CDMA	Explain the principles of Time Division Multiple Access (TDMA) and Code Division Multiple Access (CDMA)	Use a time-based analogy to explain TDMA and a "code" analogy to explain CDMA	Write a comparative report on the four multiple access methods discussed	CO3		
24	Review of Module 4 topics	Consolidate the understanding of different MAC protocols and their challenges	Short quiz and a Q&A session on the multiple access methods	No new homework	CO3		
	,	Module 5: Wireles	ss LANs(06 Periods)				
25	Wireless LAN and Communication	Understand the basic concepts of Wireless Local Area Networks (WLAN)	Discuss the difference between a WLAN and a cellular network	Define the term "access point" and its role in a WLAN	CO4		
26	Infrared (IR) and Radio Frequency (RF)	Compare and contrast IR and RF technologies for wireless communication	List the advantages and disadvantages of IR and RF	Find a consumer product that still uses IR for communication (e.g., a TV remote)	CO4		
27	Logical Wireless Network Architecture & WLAN Types	Describe the different types of WLAN architectures (e.g., ad-hoc, infrastructure)	Draw the network topology for an ad-hoc WLAN and an infrastructure WLAN	Explain a scenario where an ad-hoc WLAN would be more suitable than an infrastructure WLAN	CO4		
28	IEEE 802.11 & MAC Layer	Understand the basics of the IEEE 802.11 standard and its MAC layer	Discuss the role of the Distributed Coordination Function (DCF) in IEEE 802.11	Research and explain the Carrier Sense Multiple Access with Collision Avoidance (CSMA/CA) protocol	CO4		
29	Security, Synchronization, Power Management & Roaming	Explain how security, synchronization, power management, and roaming are handled in a WLAN	In-class discussion on the importance of WPA3 security	Write a short report on how a mobile device manages power consumption in a WLAN	CO4		
30	Bluetooth Overview	Understand the fundamentals of Bluetooth technology and its applications	Discuss the differences between Wi-Fi and Bluetooth	List and describe three different Bluetooth profiles (e.g., A2DP, HFP) and their uses	CO4		

	Mod	ule 6: Ubiquitous Wirele	ess Communication(06	Periods)			
31	Introduction	Understand the concept of ubiquitous wireless communication and its vision	Brainstorm a future where ubiquitous wireless communication is a reality	Write a fictional story about a day in the life of a person in a fully ubiquitous wireless environment	CO4		
32	Scenario of Mobile Communication	Discuss the current state and future trends of mobile communication	Debate the future of 5G and 6G technologies	Research a new wireless communication technology beyond 5G	CO4		
33	Mobile Communication Generations 1G to 3G	Trace the evolution of mobile communication from analog (1G) to digital (2G and 3G)	Create a timeline of key features for each generation (1G, 2G, 3G)	Explain the shift from circuit-switched to packet-switched data in mobile networks	CO4		
34	3rd Generation Mobile Communication Network	Understand the core features and architecture of a 3G network	Discuss the role of mobile data in the 3G era	Research and list the key services enabled by 3G networks	CO4		
35	Universal Mobile Telecommunication System (UMTS)	Describe UMTS as a key 3G technology	Compare UMTS with its predecessors and contemporaries	Write a short report on the key components of a UMTS network	CO4		
36	Review of Module 6 topics	Consolidate understanding of the evolution of mobile communication and 3G technologies	Quiz on the mobile communication generations and their characteristics	No new homework	CO4		
		Module 7: Mob	oile IP(06 Periods)				
37	Overview	Explain the problem Mobile IP was designed to solve	Discuss why a standard IP address is not suitable for a mobile host	Write a paragraph defining what a "mobile host" is	CO5		
38	Working with Mobile IP	Describe the basic process of how Mobile IP allows a device to maintain connectivity while changing networks	Draw a diagram illustrating the key steps in Mobile IP	Define the terms "Home Agent" and "Foreign Agent" in the context of Mobile IP	CO5		
39	Mobile IP Entities & Mobility Agents	Identify the main entities and their roles in a Mobile IP environment	A group exercise where students explain the functions of each mobility agent	Research and explain the purpose of the "care-of address"	CO5		
40	Components of Mobile IP	List and describe the various components that make up a Mobile IP system	Discuss the role of tunneling in Mobile IP	Write a short report on the registration process in Mobile IP	CO5		
41	Mobile IPv6 Features, Address Types, & Scope	Understand the key features and addressing schemes of Mobile IPv6	Discuss the advantages of Mobile IPv6 over Mobile IPv4	List and describe the different address types in Mobile IPv6	CO5		
42	Mobile IP Operation	Explain the complete operational cycle of Mobile IP, from registration to de-registration	A final review of the entire Mobile IP process using a flowchart	No new homework	CO5		
	Module 8: Mobile Computing(06 Periods)						
43	WWW architecture for Mobile computing	Understand how the World Wide Web is adapted for mobile devices	Discuss the challenges of displaying a traditional website on a small mobile screen	Research and explain the concept of "responsive web design"	CO5		
44	Need of WAP & Benefits of WAP	Explain the need for the Wireless Application Protocol (WAP) and its benefits	Discuss the limitations of early mobile devices that necessitated WAP	List three benefits of using WAP for mobile browsing	CO5		

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45	WAP- Architecture & WAP protocols	Describe the layered architecture of WAP and its key protocols	Draw a diagram of the WAP protocol stack	Write a brief explanation of the Wireless Session Protocol (WSP)	CO5
46	WML & WAP Push architecture	Understand the purpose of Wireless Markup Language (WML) and the WAP Push architecture	Discuss a scenario where WAP Push could be used to deliver information to a mobile device	Compare WML with HTML, highlighting their differences	CO5
47	Push-Pull based data acquisition	Differentiate between push and pull-based data acquisition models	Give examples of push and pull-based services on a modern smartphone	Research and write about the advantages of a push-based model in certain mobile applications	CO5
48	I-mode & WAP 2.x	Understand the I-mode technology and the evolution of WAP to WAP 2.x	Discuss why WAP 2.x became more similar to traditional web browsing	Write a short report on the key differences between WAP 1.x and WAP 2.x	CO5
	Modu	ile 9: Wireless Telecomn	nunication Networks(06	Periods)	
49	GSM & GPRS	Explain the principles of GSM and how GPRS enhances its capabilities	Discuss the role of the SIM card in a GSM network	Define the term "packet-switched" data in the context of GPRS	CO6
50	IS-95 & CDMA-2000	Understand the CDMA standards IS-95 and its evolution to CDMA-2000	Compare GSM with CDMA, focusing on their multiple access methods	Research and list the countries that primarily use GSM vs. CDMA	CO6
51	W-CDMA	Describe Wideband Code Division Multiple Access (W-CDMA) as a 3G technology	Discuss how W-CDMA improves upon previous CDMA standards	N/A	CO
54	Review of Module 9 topics	Recap the various wireless telecommunication standards	A quick "Which standard is this?" quiz for the different networks	No new homework	CO6
		Module 10: Messagii	ng Services(06 Periods)	
55	Short Message Services (SMS)	Explain the technology behind SMS	Discuss the limitations of SMS (e.g., character limit, no multimedia)	Research and explain the role of a Short Message Service Center (SMSC)	CO7
56	Multimedia Message Services (MMS)	Understand how MMS enables the sending of multimedia content	Compare the user experience of SMS vs. MMS	Write a short report on the key components of an MMS message (e.g., headers, body)	CO7
57	Multimedia transmission over wireless (Part 1)	Describe the challenges of transmitting multimedia content over wireless networks.	Discuss the bandwidth and latency issues related to streaming video	Research a common video codec used for mobile streaming.	CO7
58	Multimedia transmission over wireless (Part 2)	Understand the protocols and techniques used to optimize multimedia transmission	Discuss how mobile apps handle buffering to ensure smooth streaming.	Write a brief explanation of how Adaptive Bitrate (ABR) streaming works.	CO7
59	Course Review	Review all key concepts from the entire 60-period course	A comprehensive Q&A session covering all modules	Students should prepare for their final exam	CO7
60	Course Summary	Summarize the entire course and its key takeaways	Open discussion about the future of mobile computing	No new homework	CO7

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