DIPLOMA CURRICULUM OF COMPUTER SCIENCE AND ENGINEERING (THIRD YEAR) (5th Semester)

(To be implemented from 2026-27)

Prepared by;



National Institute of Technical Teachers' Training & Research Kolkata Block – FC, Sector – III, Salt Lake City, Kolkata – 700106

Vetted by:
Domain experts from Polytechnics of Odisha



State Council for Technical Education & Vocational Training Near Raj Bhawan, Unit-VIII, Bhubaneswar, Odisha

Table of Contents

Sl. No.	Contents	Page No.
1	Curriculum Structure for Third year (Semester V)	3
2	Content details of Semester V	4 - 44

PROGRAMME TITLE: COMPUTER SCIENCE AND ENGINEERING

SEMESTER - V

EVIESTER – V				Study Scheme			Evaluation Scheme						
SL.	Category of		Code No Course Title	Pre- requisite Contact Hours/ week		Theory Pra		ractical					
No	Course			requisite	L	Т	P P	End Exam	Progressive Assessment	End Exam	Progressive Assessment	Total Marks	Credits
1	Program	CSEPC 301 TH1	Internet of Things (IoT)		3	0	0	70	30	-	-	100	3
2	Core	CSEPC 303 TH2	Web Technologies		3	0	0	70	30	-	-	100	3
3		CSEPC 305 PR1	Internet of Things (IoT) Lab		0	0	4	-	-	15	35	50	2
4		CSEPC 307 PR2	Web Technologies Lab		0	0	4	-	-	15	35	50	2
5		CSEPE 301 Any One TH3	 (A) Programming with Java (B) Data Science: Data Warehousing and Data Mining (C) Advanced Computer Networks 		3	0	0	70	30	-	-	100	3
6	Program Elective	CSEPE 303 Any One TH4	(A) Mobile Computing (B) Software Testing (C) Network Forensics		3	0	0	70	30	-	-	100	3
7		CSEPE 305 Any One PR3	 (A) Programming with Java Lab (B) Data Science: Data Warehousing and Data Mining Lab (C) Advanced Computer Networks Lab 		0	0	4	-	-	15	35	50	2
8	Open Elective	OE 301 Any One TH5	Open Elective – I (A)Universal Human Values (B)Leadership and Management skills (C)Professional Skills		3	0	0	70	30	-	-	100	3
9	Summer Internship	SI 301	Summer Internship-II*		0	0	0	-	-	15	35	50	2
10	Major Project	PR 301 PR4	Major Project		0	0	4	-	-	15	35	50	2
		TO	OTAL		15	0	16	350	150	75	175	750	25

^{*4-}week internship after 4th Semester

SEMESTER - V COURSES

TH1-INTERNET OF THINGS

<u>L</u>	T 0	P 0		Course Code: CSEP	C 301
Total Con	ntact Hours			Theory Assessme	ent
Theory		: 45Hrs	Total Marks: 100	End Term Exam	: 70
			10tai wai ks. 100	Progressive Assessment	: 30
Pre Requ	isite	: Nil			
Credit		: 3		Category of Course	: PC

RATIONALE:

The Internet of Things (IoT) is revolutionizing the way devices communicate, interact, and function, creating a connected world that bridges physical and digital spaces. With industries embracing smart solutions in areas like healthcare, agriculture, manufacturing, transportation, and home automation, there is a growing demand for skilled professionals who can design, implement, and manage IoT systems.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Explain Core IoT Concepts, including architecture, components, and communication models.
- Identify IoT Ecosystem Elements, such as sensors, actuators, microcontrollers, communication protocols, and cloud platforms.
- Integrate Hardware Components like Arduino, Raspberry Pi, sensors, and actuators for IoT projects.
- Analyze Sensor Data from IoT devices.
- Identify Common Security Threats in IoT ecosystems, including data breaches, device hijacking, and network vulnerabilities.

Unit	Topic/Sub-Topic	Allotted				
No.		Time				
		(Hours)				
I	Introduction to Internet of Things (IoT) - Overview of IoT - Definition and	8				
	significance of IoT, Historical evolution and future prospects, Applications					
	across various industries, IoT Architecture and Components, Basic					
	architecture - sensors, actuators, connectivity, and data processing, Hardware					
	components: microcontrollers (e.g., Arduino, Raspberry Pi),					
	Software components: operating systems and middleware.					
II	Sensors, Actuators, and Data Acquisition: Sensors and Actuators, Types	10				
	of sensors: temperature, humidity, motion, etc., Actuators: motors, relays,					
	and control mechanisms, Interfacing sensors and actuators with					

	microcontrollers, Data Acquisition and Processing - Analog and digital data acquisition methods, Signal conditioning and filtering techniques, Introduction to data processing and storage.	
III	Communication Protocols and Networking - IoT Communication Protocols, Overview of protocols: MQTT, CoAP, HTTP, etc., Wireless communication: Wi-Fi, Bluetooth, Zigbee, Lora WAN., Wired communication: Ethernet, Serial communication, Networking Fundamentals - IP addressing and subnetting, Network topologies and architectures, Introduction to IPv6 and its relevance to IoT.	10
IV	IoT Platforms and Cloud Integration - IoT Platforms, Overview of popular IoT platforms (e.g., AWS IoT, Google Cloud IoT), Data analytics and visualization tools, Edge computing concepts, Cloud Computing for IoT, Introduction to cloud services: IaaS, PaaS, SaaS, Integration of IoT devices with cloud platforms, Data storage, processing, and management in cloud.	10
V	IoT Security and Privacy - Security Challenges in IoT, Common vulnerabilities and threats, Authentication and authorization mechanisms, Data encryption and secure communication, Privacy Considerations - Data privacy laws and regulations, User consent and data ownership, Best Practices for ensuring privacy in IoT applications.	7

1.	Internet of Things by Jeeva Jose
2.	Internet of Things by Raj Kamal
3.	Internet of Things (IoT) by Dr. Kamlesh Lakhwani, Dr. Hemant Kumar Gainey, Joseph
	Kofi Wireko, and Kamal Kant Hiran
4.	Internet of Things: From research and innovation to market deployment by Dr. Ovidiu
	Vermesan and Dr. Peter Friess
5.	The Internet of Things in the Cloud: A Middleware Perspective by Honbo Zhou
6.	Internet of Things: Architectures, Protocols and Standards by Simone Cirani, Gianluigi
	Ferrari, Marco Picone, and Luca Veltri
7.	Internet of Things (IoT): Concepts and Applications edited by Dr. Jamil Y. Khan and
	Dr. Mehmet R. Yuce

TH2- WEB TECHNOLOGIES

L 3	T 0	P 0		Course Code: CSEP	C 303
Total Con	ntact Hours	3		Theory Assessme	ent
Theory		: 45 Hrs	Total Marks: 100	End Term Exam	: 70
			Total Warks: 100	Progressive Assessment	: 30
Pre Requ	iisite	: Nil			
Credit		: 3		Category of Course	: PC

RATIONALE:

This course provides a comprehensive understanding of web technologies, covering both client-side and server-side development. Students will learn web architecture, scripting languages like JavaScript and PHP, and database integration to build dynamic and interactive web applications. By the end of the course, they will be equipped with the skills to develop secure, scalable, and efficient web-based systems.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Identify key web development protocols, technologies, and architectures.
- Explain the role of client-side and server-side scripting in dynamic web applications.
- Develop interactive web pages using HTML, CSS, JavaScript, and PHP.
- Compare different web application architectures and evaluate their scalability and security.
- Develop a functional, database-driven web application using modern web development tools.

Unit	Topic/Sub-Topic	Allotted
No.		Time
		(Hours)
I	Introduction to www: Protocols and programs, secure connections,	8
	application and development tools, the web browser, what is server, setting	
	up UNIX and LINUX web servers, Logging users, dynamic IP	
	Web Design: Website design principles, planning the site and navigation	
II	Web Systems Architecture: Architecture of Web based systems-	8
	client/server (2-tier) architecture, 3-Tier architecture, Building blocks of	
	fast and scalable data access Concepts - Caches-Proxies- Indexes-Load	
	Balancers- Queues, Web Application architecture (WAA)	
III	JavaScript: Client-side scripting, what is JavaScript, simple JavaScript, variables, functions, conditions, loops and repetition.	8

IV	Advance scripting: JavaScript and objects, JavaScript own objects, DOM and web browser environments, forms and validations, DHTML: Combining HTML, CSS and JavaScript, events and buttons, controlling your browser, Ajax: Introduction advantages & disadvantages, Ajax based web application, alternatives of Ajax, XML, XSL and XSLT: Introduction to XML, uses of XML, simple XML, XML key components, DTD and Schemas, XML with application, XSL and XSLT. Introduction to Web Services	8
V	PHP: Server-side scripting, Arrays, function and forms, advance PHP Databases - Basic command with PHP examples, Connection to server, creating database, selecting a database, listing database, listing table names creating a table, inserting data, altering tables, queries, deleting Database, deleting data and tables, PHP my admin and database bugs. Introduction to Modern Frameworks: React, Angular, Node JS, Bootstrap, Tailwind CSS.	5

1.	"Web TechnologiesA Computer Science Perspective", Jeffrey C.Jackson
2.	"Internet & World Wide Web How to Program", Deitel, Deitel, Goldberg, Pearson
	Education
3.	"Web programming- Building Internet Application", Chris Bales
4.	Web Applications: Concepts and Real-World Design, Knuckles.

PR1- INTERNET OF THINGS LAB

L	T	P		Course Code: CSED	C 305		
0	0	4		Course Code: CSEPC 305			
Total Contact Hours			Practical Assessm	ent			
Practical		: 60 Hrs	Total Marks: 50	End Term Exam	: 15		
			Total Walks: 50	Progressive Assessment	: 35		
Pre-Requ	iisite	: Nil					
Credit		: 2		Category of Course	: PC		

RATIONALE:

The Internet of Things (IoT) Lab course provides hands-on experience in designing and implementing IoT-based systems using microcontrollers, sensors, and communication protocols. Students will learn how to collect, process, and transmit data securely using industry-standard tools and cloud platforms. The course emphasizes practical applications of IoT, covering automation, real-time data processing, and secure data communication.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Identify various IoT components, including microcontrollers, sensors, and communication protocols.
- Explain the working principles of IoT devices and protocols like MQTT, HTTP, and Wi-Fi communication.
- Interface sensors and actuators with Arduino and Raspberry Pi for data collection and automation.
- Process real-time sensor data and visualize insights using Python and cloud-based platforms.
- Implement security mechanisms like data encryption to ensure secure IoT communication.
- Develop a functional IoT application, such as a smart home automation system, integrating multiple IoT technologies.

Unit No.	Topic/Sub-Topic	Allotted Time (Hours)
I	Setting up Arduino and Raspberry Pi boards. Running a basic LED blink	6
	program.	
II	Connecting a temperature and humidity sensor (DHT11) to Arduino.	6
	Displaying sensor readings on the Serial Monitor.	
III	Connecting a PIR motion sensor and LDR (Light Dependent Resistor).	6
	Displaying motion and light intensity values.	

IV	Interfacing a relay module with Arduino. Turning an LED or motor ON/OFF based on sensor input.	6
V	Installing an MQTT broker (e.g., Mosquitto). Sending and receiving messages using MQTT.	6
VI	Connecting an ESP8266 module to a Wi-Fi network. Sending sensor data to a cloud platform (ThingSpeak).	6
VII	Collecting and processing real-time sensor data. Implementing basic edge computing using Python.	6
VIII	Storing IoT sensor data in a CSV file. Visualizing the data using Matplotlib in Python.	6
IX	Encrypting sensor data before transmission. Implementing simple AES encryption using Python.	6
X	Controlling home appliances using a web interface. Turning devices ON/OFF using HTTP requests.	6

1.	Pethuru R., Buyya R., Internet of Things: Principles and Paradigms, 1st Edition,			
	Morgan Kaufmann, Cambridge, 2016.			
2.	Madisetti V., Bahga A., Internet of Things: A Hands-on Approach, 1st Edition, VPT,			
	Atlanta, 2014.			
3.	Hersent O., Boswarthick D., Elloumi O., The Internet of Things: Key Applications and			
	Protocols, 2nd Edition, Wiley, London, 2012.			
4.	Pujolle G., Security in IoT: Challenges and Solutions, 1st Edition, Springer, Cham,			
	2020.			
5.	Dalmasso E., Programming the Internet of Things (IoT): Using JavaScript and Node.js,			
	1st Edition, Apress, New York, 2021.			

PR2- WEB TECHNOLOGIES LAB

L	T	P 1		Course Code: CSEP	C 307
Total Contact Hours			1	Practical Assessm	ent
Practical		: 60 Hrs	Total Marks: 50	End Term Exam	: 15
			Total Marks: 50	Progressive Assessment	: 35
Pre-Requ	iisite	: Nil			
Credit		: 2		Category of Course	: PC

RATIONALE:

This course provides hands-on experience in full-stack web development, covering both frontend and backend technologies. Students will build dynamic web applications using HTML, CSS, JavaScript, PHP, and MySQL while understanding client-server interactions. By the end of the course, they will be able to develop and deploy a fully functional web service application.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Use LAMP Stack (or XAMPP) for web applications.
- Write simple applications with Technologies like HTML, JavaScript, PHP, CSS.
- Connect to Database and get results.
- Develop a fully functional web service application.

Unit	Topic/Sub-Topic			
No.		Time		
		(Hours)		
I	Coding Server Client Programs	4		
II	Developing Web Application using HTML, JavaScript	6		
III	Developing Advanced Web Application Programs using CSS			
IV	Practicing PHP: Basics			
V	Practicing PHP: Web Application Development			
VI	Practicing PHP: MySql - tiered Applications			
VII	Developing a fully functional Web Service Application using all the	10		
	Technologies learned in this course.			

1.	"Web TechnologiesA Computer Science Perspective", Jeffrey C.Jackson,			
2.	"Internet & World Wide Web How to Program", Deitel, Deitel, Goldberg, Pearson			
	Education			
3.	"Web programming- Building Internet Application", Chris Bales			
4.	Web Applications: Concepts and Real World Design, Knuckles			

TH3A-PROGRAMMING WITH JAVA

L 3	T 0	P 0		Course Code: CSEP	E 301A
Total Contact Hours				Theory Assessm	ent
Theory		: 45 Hrs	Total Marks: 100	End Term Exam	: 70
			Total Warks: 100	Progressive Assessment	: 30
Pre-Requ	iisite	: Nil			
Credit		: 3		Category of Course	: PE

RATIONALE:

This course provides a comprehensive introduction to Java programming, covering its history, evolution, and core concepts. Students will learn object-oriented programming (OOP) principles, including classes, inheritance, and interfaces, along with essential topics like exception handling, multithreading, and collections framework.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Explain the history, evolution, and core concepts of Java.
- Use datatypes, variables, arrays, operators, and control statements effectively.
- Implement classes, methods, inheritance, packages, and interfaces.
- Implement exception handling to ensure robust and error-free programs.
- Create and manage multiple threads for concurrent programming

UNITNO.	TOPIC/SUB-TOPIC	ALLOTED TIME (HRS.)
I.	Introduction to Java	6
	History and features of Java	
	Setting up the Java Development Kit (JDK)	
	Understanding the Java Virtual Machine (JVM)	
	 Basic Java syntax: data types, variables, operators, control flow statements (if-else, switch, loops) 	
	 Input/Output operations (using Scanner and System.out) 	
	Writing a Simple Program	
	Compiling and executing	
	Create Packaged class	

II. Int	roduction To Object Oriented Programming	9
	• Basic concepts of OOPs: objects, classes, data encapsulation,	
	inheritance, Polymorphism etc.	
	 Fundamentals of Class & Object, 	
	New Keyword, reference variable, Members methods of a	
	class,	
	 Access modifiers: public, private, protected, default. 	
	• Encapsulation: Hiding data through access modifiers.	
	Access Control	
	Static Methods, Static Variables, Static Block	
	 Constructor, Overloading methods, Overloading 	
	constructors	
	Using of final keyword, Finalize method	
*** * 1		
III. Inh	neritance	6
	Basics of Inheritance, members accessibility in inheritance Traces of inheritance, Single modificate histographical	
	Types of inheritance: Single, multilevel, hierarchical.	
	Super keyword. Mathad accomiding.	
	Method overriding. Final beautiend (for alcoses methods and variables).	
	Final keyword (for classes, methods, and variables). Proposition Method Disposition Abstract class Propositions Output Disposition Abstract class Propositions Output Disposition Abstract class Propositions	
	 Dynamic Method Dispatch, Abstract class, Preventing Overriding, Preventing Inheritance 	
	 Interfaces: Defining and implementing interfaces. 	
IV. Into	erfaces	5
14.	Purpose of interface	Ü
	Defining an interface	
	implementing interfaces	
	 Interface reference variables 	
	• Interface with variables	
	Extending interfaces	
V. Arı	rays and Strings	6
	Arrays: declaring and initializing arrays, accessing array	
	elements	
	 Multidimensional arrays 	
	• String manipulation: creating strings, string methods	
	(length, concat, substring, etc.)	
	Wrapper classes: Integer, Float, Double, etc.	
VI. Exc	ception Handling and File Handling	7
	 Exceptions: types of exceptions, try-catch blocks, finally block 	
	Throwing exceptions	
	Custom exceptions	
	File input/output: reading from and writing to files	
	Using File Input Stream, File Output	
	Stream, Buffered Reader, Buffered Writer	

VII.	Multithreaded programming	6
	Basics of threads,	
	Java threaded model,	
	 defining threads using Runnable interface, 	
	 defining threads using Thread superclass, 	
	 Multiple threads, Thread Priority values, 	
	Thread Synchronization Using synchronized blocks	
	Total	45

1.	Programming with Java–E.Balagurusamy, Mc Graw Hill Education, India,2021
2.	Core Java: An Integrated Approach–R. Nageswara Rao, Dream tech Press, India,2018
3.	Java Programming-Poornachandra Sarang,Mc Graw Hill Education, India,2019
4.	Object-Oriented Programming with Java–M.T. Savaliya, BPB Publications, India, 2020
5.	"Advanced Java Programming"-K. Somasundaram, McGraw Hill Education, India, 2017

TH3B-DATA SCIENCE: DATA WAREHOUSING AND DATA MINING

L	T	P		Course Code, CSEDE 201D
3	0	0		Course Code: CSEPE 301B
Total Contact Hours				Theory Assessment
Theory		: 45 Hrs	Total Marks: 100	End Term Exam : 70
			Total Marks: 100	Progressive Assessment : 30
Pre Requisite : Nil				
Credit		: 3		Category of Course : PE

RATIONALE:

The Data Science: Data Warehousing and Data Mining course introduces students to fundamental concepts in data storage, retrieval, and knowledge discovery. It equips learners with skills to design data warehouses, apply data mining techniques, and extract meaningful insights for decision-making. Through hands-on practice, students will gain expertise in data preprocessing, pattern recognition, and predictive modeling.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Explain the principles of data warehousing and data mining techniques.
- Apply ETL (Extract, Transform, Load) processes to build and manage data warehouses.
- Analyze large datasets to identify patterns, trends, and correlations.
- Evaluate different data mining algorithms for classification, clustering, and association rule mining.
- Analyze real-world data science solutions using data mining tools and techniques.

Unit	Topic/Sub-Topic	Allotted
No.		Time
		(Hours)
I	Introduction to Data Science and Data Warehousing: Introduction to	9
	Data Science, Importance of Data Warehousing and Data Mining in AI &	
	ML, Overview of Data Warehousing Architecture, ETL Process: Extraction,	
	Transformation, and Loading, Introduction to OLTP vs OLAP, Data	
	Warehouse Schemas (Star Schema, Snowflake Schema), Data Marts	
	and Data Lakes, Introduction to Data Integration & Data Cleaning	
II	Data Warehousing Techniques and Tools: Dimensional Modeling	9
	Concepts, Fact and Dimension Tables, Introduction to Data Cube and Data	
	Aggregation, Indexing and Query Optimization, Data Loading and	
	Querying in a Warehouse	

III	Introduction to Data Mining: Basics of Data Mining, Data Preprocessing	9
	and Data Cleaning Techniques, Data Reduction and Feature Selection,	
	Handling Noisy and Incomplete Data, Introduction to Classification and	
	Clustering, Popular Data Mining Algorithms, Supervised vs Unsupervised	
	Learning	
IV	Data Mining Techniques and Applications: Association Rule Mining	9
	(Apriori Algorithm), Decision Trees and Rule-Based Classification, K-	
	Means Clustering & Hierarchical Clustering, Anomaly Detection and	
	Outlier Analysis, Mining Text and Web Data	
V	Advanced Topics in Data Mining: Introduction to Big Data Mining,	9
	Mining Streaming Data, introduction to Deep Learning for Data Mining,	
	Ethical Considerations and Privacy in Data Mining	

1.	Jiawei Han, Micheline Kamber, Jian Pei, Data Mining: Concepts and Techniques, 4th Edition, Morgan Kaufmann Publishers, San Francisco, 2022.
2.	Ralph Kimball, Margy Ross, The Data Warehouse Toolkit: The Definitive Guide to Dimensional Modeling, 3rd Edition, Wiley, New Jersey, 2013.
3.	Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, Vipin Kumar, Introduction to Data Mining, 2nd Edition, Pearson, Boston, 2018.
4.	Paulraj Ponniah, Data Warehousing Fundamentals for IT Professionals, 2nd Edition, Wiley, New Jersey, 2010.
5.	Davy Cielen, Arno D. B. Meysman, Mohamed Ali, Introducing Data Science, 1st Edition, Manning Publications, New York, 2016.

TH:3(c)- ADVANCED COMPUTER NETWORKS

<u>L</u>	T 0	P 0		Course Code: CSEPE	301C
Total Contact Hours				Theory Assessment	
Theory		: 45Hrs	Total Marks: 100	End Term Exam	: 70
			Total Marks: 100	Progressive Assessment	: 30
Pre-Requ	iisite	: Nil			
Credit		: 3		Category of Course	: PE

RATIONALE:

Advanced Computer Networks provide in-depth knowledge of modern networking technologies, protocols, and security mechanisms essential for designing and managing efficient communication systems. This course covers topics like switching, routing, wireless networks, SDN, cloud networking, and security to equip students with practical skills. Understanding these concepts enables students to build scalable, secure, and high-performance networks for real-world applications.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Describe the fundamental concepts of advanced networking, including OSI and TCP/IP models, routing protocols, and security mechanisms.
- Explain the working of wireless networks, mobile communications, and software-defined networking (SDN).
- Implement network configurations, VLANs, and routing techniques using simulation tools and real-world scenarios.
- Evaluate different network protocols, security mechanisms, and cloud-based networking architectures.
- Assess network performance, troubleshoot issues, and propose solutions for optimizing network efficiency and security.
- Develop secure and scalable network architectures using modern networking concepts like IoT, SDN, and 5G.

Unit No.	Topic/Sub-Topic	Allotted Time
		(Hours)
I	Introduction to Advanced Computer Networks: Overview of Computer	9
	Networks and Evolution, Network Architectures: Client Server vs. Peer-	
	to-Peer, OSI and TCP/IP Models: Detailed Study, Addressing	
	Mechanisms: IPv4, IPv6, Subnetting and Supernetting	
II	Switching and Routing Concepts: Switching Techniques, Circuit,	9
	Packet, and Virtual Circuit Switching, Network Routing Algorithms:	

	Distance Vector, Link State, Static vs. Dynamic Routing, Routing	
	Protocols: RIP, OSPF	
III	Wireless and Mobile Networks: Basics of Wireless Communication,	9
	Wi-Fi, Bluetooth, and Cellular Networks (2G, 3G, 4G, 5G), Wireless	
	LANs: IEEE 802.11 Standards, Mobile IP and Handoff Mechanisms	
IV	Network Security and Cryptography: Security Challenges in Modern	9
	Networks, Symmetric and Asymmetric Cryptography, Network	
	Authentication Mechanisms, Firewalls, VPNs, and IDS/IPS	
V	Software-Defined Networking (SDN) and Cloud Networking:	9
	Introduction to SDN: Concepts and Benefits, OpenFlow and SDN	
	Controllers, Virtualization in Networking (NFV), Cloud Computing and	
	Network Virtualization, Edge and Fog Computing	

1.	Andrew S. Tanenbaum, Computer Networks, 5th Edition, Pearson, New Delhi, 2019.
2.	William Stallings, Data and Computer Communications, 10th Edition, Pearson, New Delhi, 2017.
3.	Behrouz A. Forouzan, Data Communications and Networking, 5th Edition, McGraw-Hill, New York, 2013.
4.	Douglas E. Comer, Internetworking with TCP/IP, 6th Edition, Pearson, Boston, 2014.

TH:4(a)- MOBILE COMPUTING

L	T	P		Course Code, CCEDI	E 202 A
3	0	0		Course Code: CSEPI	L 303A
Total Contact Hours				Theory Assessment	
Theory		: 45 Hrs	Total Marks: 100	End Term Exam	: 70
			Total Mai Ks. 100	Progressive Assessment	: 30
Pre-Requ	iisite	: Nil			
Credit		: 3		Category of Course	: PE

RATIONALE:

In the present scenario, many applications have already migrated from the desktop / laptop to mobile and hand-held devices. In the endeavor to remain connected anytime and anywhere with ubiquitous computing environment, mobile device and handheld gadgets plays a vital role. At the same time these devices work in the wireless environment, their security is a major challenge. This course enlightens students in the understanding of mobile computing.

LEARNING OUTCOMES: After completing this course, student will be able to:

- Explain mobile and wireless network,
- Demonstrate the working principles of infrared, cellular and wireless networks,
- Explain various type of multiplexing schemes,
- Explain voice and data compression,
- Explain Global System for Mobile architecture,
- Explain connectivity technologies like Bluetooth, Wi.Fi.

UNIT NO.	TOPIC / SUB-TOPIC	ALLOTED
		TIME (HRS.)
1	Introduction to Wireless and Mobile Network: Historic background,	5
	Cellular Industry, advantages & disadvantages of Mobile systems,	
	Cell concepts, Wireless Network	
2	Basics of Wireless & Mobile System: Wire based and wireless	7
	systems, Infrared systems, cellular radio, Concepts of wireless	
	LANS, voice signals-its characteristics, Frequency spectrum,	
	digital signal, Broadband and base band signals	

3	Cellular Systems: Cell layout, path-loss, propagation delay, fading,	6
	size and shape of cell, Concepts of frequency reuse, spectrum	
	efficiency, Cell capacity to handle calls, Call demand in a cell,	
	channel requirement, cell splitting, cell sectoring concept	
4	Channel Utilization Schemes: Concepts of Multiplexing: FDM.	10
	FDMA, TDD, TDM, TDMA, CDMA, Concepts of spread spectrum	
	and frequency hopping. Introductory idea on AMPS; Compression	
	operations - voice compression and data compression, V.42, fax	
	compression-introductory idea.	
5	Global System for Mobile Communication (GSM): Historical	8
	background, SIM and GSM, Overview of GSM operations-	
	Registration, Call Establishment, Roaming, GSM channel and	
	operations	
6	Blue tooth and Wireless LANS: Need of compatibility, Bluetooth	5
	concepts, Comparison with IR system, Architecture, potential	
	applications, IEEE802.11x Wireless LAN standard-basic	
	configuration and architecture, concepts of wireless	
	home networking	
7	Security and Privacy: Introduction, frequency hopping spread	4
	spectrum, Encryption concepts, Public Key Encryption,	
	Authentication Model, Smart Card, Biometric Authentication	
	Total:	45

REFERENCE BOOKS:

- 1. Mobile Communications by Jochen H Schiller, Pearson Education
- 2. Mobile and Wireless Networks by Uyless D Black, Prentice Hall
- 3. Data over Wireless Networks- Blue tooth, WAP & Wireless by Gil Held, TMH
- 4. The TCP/IP Guide: A Comprehensive, Illustrated Internet Protocols Reference by Charles M. Kozierok, No Strach Press

TH:4(b)- SOFTWARE TESTING

L 3	T 0	P 0		Course Code: CSEPI	E 303B
Total Con	ntact Hours			Theory Assessme	ent
Theory		: 45 Hrs	Total Marks: 100	End Term Exam	: 70
			Total Mai Ks. 100	Progressive Assessment	: 30
Pre Requ	iisite	: Nil			
Credit		:3		Category of Course	: PE

RATIONALE:

Software Testing is a crucial phase in software development that ensures the reliability, functionality, and security of applications. This course equips students with fundamental testing methodologies, manual and automated testing techniques, and defect management strategies. By mastering these concepts, students will be prepared to enhance software quality and pursue careers in software testing and quality assurance.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Describe the fundamentals of software testing, including various testing types, levels, and strategies.
- Develop test cases, execute test plans, and track defects using industry-standard tools.
- Implement automation testing techniques using Selenium and JMeter for functional and performance testing.
- Apply Agile and DevOps methodologies to continuous testing and integration processes.
- Analyze software quality metrics in order to test the real world applications.

Unit	Topic/Sub-Topic	Allotted
No.		Time
		(Hours)
I	Introduction to Software Testing: Basics of Software Testing: Definition,	9
	Scope, Need, Software Development Life Cycle (SDLC) vs. Software	
	Testing Life Cycle (STLC), Principles of Software Testing, Types of	
	Software Testing: Manual vs. Automated, White Box, Black Box, and Grey	
	Box Testing, Static and Dynamic Testing, Verification vs. Validation,	
	Levels of Testing: Unit, Integration, System, and Acceptance Testing	

II	Testing Strategies and Techniques: Functional vs. Non-functional	9
	Testing, Equivalence Partitioning and Boundary Value Analysis, Decision	
	Table Testing and State Transition Testing, Exploratory Testing and Ad-hoc	
	Testing, Performance Testing (Load, Stress, Scalability), Security	
	Testing and Usability Testing	
III	Test Management and Defect Tracking: Test Plan, Test Case, and Test	9
	Scenario Preparation, Traceability Matrix and Test Data Management, Test	
	Execution and Test Reporting, Bug Lifecycle and Defect Management, Bug	
	Tracking Tools: JIRA, Bugzilla, Root Cause Analysis and Test	
	Metrics	
IV	Automation Testing: Introduction to Test Automation, Benefits and	9
	Challenges, Basics of Selenium: WebDriver, TestNG, Page Object Model,	
	Writing Test Scripts using Selenium, Basics of API Testing with Postman,	
	Introduction to Performance Testing Tools (JMeter)	
V	Advanced Testing Concepts: Agile Testing Methodologies (Scrum,	9
	Kanban), Continuous Integration & Testing in DevOps, Testing in Cloud	
	and Mobile Applications, AI and Machine Learning in Software Testing,	
	Future Trends in Software Testing	

1.	Srinivasan Desikan, Gopalaswamy Ramesh, Software Testing: Principles and Practices, 2nd Edition, Pearson, New Delhi, 2017.
2.	Ron Patton, Software Testing, 2nd Edition, Pearson, New Delhi, 2005.
3.	Paul C. Jorgensen, Software Testing: A Craftsman's Approach, 4th Edition, CRC Press, Florida, 2013.

TH:4(c)- NETWORK FORENSICS

L 3	T 0	P 0		Course Code: CSEPI	E 303C
Total Contact Hours				Theory Assessment	
Theory		: 45 Hrs	Total Marks: 100	End Term Exam	: 70
			Total Marks: 100	Progressive Assessment	: 30
Pre Requ	iisite	: Nil			
Credit		: 3		Category of Course	: PE

RATIONALE:

Network Forensics is essential for detecting, analyzing, and mitigating cyber threats by investigating malicious network activities. This course equips students with practical skills in network traffic analysis, forensic tools, and cyber incident response. By mastering these techniques, students will be prepared for careers in cybersecurity and digital forensics.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Explain the fundamentals of network forensics, including its role in cybersecurity.
- Analyze network traffic using forensic tools like Wireshark and Tcpdump.
- Investigate cyber threats such as DDoS, malware, and unauthorized access.
- Perform forensic analysis of logs, IDS/IPS alerts, and wireless network traffic.
- Describe legal and ethical considerations in handling digital evidence.
- Simulate forensic investigation and document findings in a professional report.

Unit No.	Topic/Sub-Topic	Allotted Time (Hours)
I	Introduction to Network Forensics: Definition and scope of network	7
	forensics, Role of network forensics in cybersecurity, Network forensic	
	process and methodologies, Challenges in network forensics.	
II	Networking Basics for Forensics: OSI and TCP/IP models, Network	7
	protocols: HTTP, HTTPS, FTP, SMTP, DNS, Packet structure and data	
	transmission, Network sniffing and traffic analysis.	
III	Tools and Techniques in Network Forensics: Packet capturing tools:	7
	Wireshark, Tcpdump, Log analysis tools: Splunk, ELK Stack, Intrusion	
	Detection Systems (IDS) and Intrusion Prevention Systems (IPS), Firewall	
	and router logs for forensic analysis	

IV	Capturing and Analyzing Network Traffic: Methods of network traffic	8
	capture, Live traffic analysis vs. stored traffic analysis, Identifying	
	anomalies and suspicious activities	
V	Malware and Attack Investigations: Common network-based attacks -	8
	DDoS, MITM, SQL Injection, Malware propagation and botnets, tracking	
	attackers using network artifacts, Investigating phishing and social	
	engineering attacks	
VI	Legal and Ethical Aspects of Network Forensics: Cyber laws and digital	8
	evidence handling, Compliance and regulatory requirements (GDPR,	
	HIPAA, ISO 27001), Privacy concerns in network forensics	

1.	Davidoff, Sherri, Network Forensics: Tracking Hackers through Cyberspace, 1st
	Edition, Pearson Education, New Jersey, 2012.
2.	Casey, Eoghan, Digital Evidence and Computer Crime: Forensic Science, Computers
	and the Internet, 3rd Edition, Academic Press, Massachusetts, 2011.
3.	Nelson, Bill, Phillips, Amelia, & Steuart, Christopher, Guide to Computer Forensics
	and Investigations, 5th Edition, Cengage Learning, Boston, 2018.

PR:3(a)- PROGRAMMING WITH JAVA LAB

0 0	T 0	P 4		Course Code: CSEPE 305A		
Total Contact Hours				Practical Assessment		
Practical		: 60 Hrs	Total Marks: 50	End Term Exam	: 15	
			Total Marks: 50	Progressive Assessment	: 35	
Pre-Requ	iisite	: Nil				
Credit		: 2		Category of Course	: PE	

RATIONALE:

This lab series is designed to provide hands-on experience aligned with core Java programming concepts. Each exercise reinforces theoretical understanding through practical implementation. The structured progression ensures learners build a strong foundation from basics to advanced topics like file input output and frameworks.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Explain the core concepts and syntax of Java programming, including data types, control structures, and operators.
- Apply object-oriented programming principles such as encapsulation, inheritance to create java applications.
- Apply object-oriented programming principles like polymorphism, and abstraction to build modular and reusable code.
- Implement exception handling and multithreading techniques to create robust and concurrent Java applications.
- Implement/utilize Java's standard libraries and frameworks for effective input/output operations, data manipulation, and utility functions.

Unit No.	Topic/Sub-Topic	Allotted Time (Hours)
I	Setting Up Java and Writing First Program: Install Java JDK and configure environment variables. Write, compile, and run a basic "Hello World" program. Demonstrate the use of variables, arrays, and different data types.	6
II	Expressions and Operators: Create a program using arithmetic, relational, and logical operators. Practice operator precedence and mixed-type expressions.	6
III	Control Flow & Looping: Write programs using if-else, switch, while, dowhile, and for loops. Implement examples with break, continue, and nested loops.	6

IV	Classes, Objects & Constructors: Define a class with fields and methods.	6
	Use constructors (default, parameterized) and method overloading.	
	Demonstrate the use of this and new keyword.	
V	Static, Final and Access Control: Implement static variables, static	6
	methods, and static blocks. Use access modifiers (public,	
	private, Protected) and final keyword.	
VI	Inheritance and Method Overriding: Create a class hierarchy	6
	demonstrating multilevel inheritance. Use super keyword and show	
	constructor execution sequence. Override methods and implement dynamic	
	method dispatch.	
VII	Abstract Classes and Preventing Overriding: Create an abstract class	6
	and implement its abstract methods in a subclass. Use final to prevent	
	Method overriding or class inheritance. Create a packaged class.	
VIII	Handling Exceptions: Write programs using try-catch-finally blocks.	6
	Create user-defined exceptions. Demonstrate throw, throws, and nested	
	exception handling.	
IX	Working with Interfaces: Define and implement interfaces. Use interface	6
	reference variables and interface inheritance.	
X	Using Java Standard Libraries: Use String, StringBuilder, Math, and	6
	Date classes. Practice with Java Collections (Array List, HashMap, etc.).	
	Perform file input/output operations.	

1.	Programming with Java – E. Balagurusamy, McGraw Hill Education, India, 2021
2.	Core Java: An Integrated Approach – R. Nageswara Rao, Dream tech Press, India, 2018
3.	Java Programming- Poornachandra Sarang, McGraw Hill Education, India, 2019
4.	Object-Oriented Programming with Java— M.T. Savaliya, BPB Publications, India, 2020
5.	"Advanced Java Programming" – K. Somasundaram, McGraw Hill Education, India, 2017

PR:3(b)-DATA SCIENCE: DATA WAREHOUSING AND DATA MINING LAB

L 0	T 0	P 4		Course Code: CSEPI	E 305B
Total Con	ntact Hours	3		Practical Assessm	ent
Practical		: 60 Hrs	Total Marks: 50	End Term Exam	: 15
			1 Otal Marks: 50	Progressive Assessment	: 35
Pre-Requ	iisite	: Nil			
Credit		: 2		Category of Course	: PE

RATIONALE:

This lab course provides hands-on experience in core concepts of Data Warehousing and Data Mining, essential for modern data-driven applications. Students will explore data preprocessing, schema design, ETL processes, and mining algorithms using real-world datasets and tools. The practical exposure aims to build foundational skills for AI, ML, and data analytics roles.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Demonstrate the ability to design and simulate a basic data warehouse architecture, including components such as ETL processes, OLTP and OLAP systems using open-source tools.
- Apply data extraction, transformation, and loading (ETL) techniques to integrate.
- Execute analytical queries using SQL, indexing, and query planning strategies to improve data retrieval performance.
- Perform data preprocessing and cleaning using Python libraries to handle missing values, normalize data.
- Implement basic machine learning models for classification and clustering.

Unit No.	Topic/Sub-Topic	Allotted Time
		(Hours)
I	Exploring Data Warehousing Architecture: Simulate a basic data	4
	warehouse architecture using open-source tools like Talend or Apache Nifi.	
	Identify components of ETL, OLTP vs OLAP with practical	
	examples.	
II	Data Extraction and Transformation: Perform data extraction from	6
	CSV/SQL sources. Apply transformation operations like filtering,	
	aggregation, and normalization.	

III	Data Loading and Querying: Load data into warehouse tables using SQL scripts. Run OLAP-style queries for slicing, dicing, roll-up, and drill-down.	10
IV	Query Optimization: Analyze query performance using indexing. Use EXPLAIN plans to identify bottlenecks and improve query execution.	10
V	Data Preprocessing and Cleaning: Perform handling of missing values, normalization, encoding, and outlier detection using Python.	10
VI	Feature Selection and Dimensionality Reduction: Apply PCA and correlation-based feature selection on a sample dataset. Evaluate feature importance using Random Forest or Decision Trees.	10
VII	Classification and Clustering: Build and evaluate a Decision Tree classifier. Apply K-Means and Hierarchical Clustering on a sample dataset using Scikit-learn.	10

1.	Jiawei Han, Micheline Kamber, Jian Pei, Data Mining: Concepts and Techniques,
	4th Edition, Morgan Kaufmann Publishers, San Francisco, 2022.
2.	Ralph Kimball, Margy Ross, The Data Warehouse Toolkit: The Definitive Guide to
	Dimensional Modeling, 3rd Edition, Wiley, New Jersey, 2013.
3.	Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, Vipin Kumar, Introduction to
	Data Mining, 2nd Edition, Pearson, Boston, 2018.
4.	Paulraj Ponniah, Data Warehousing Fundamentals for IT Professionals, 2nd Edition,
	Wiley, New Jersey, 2010.
5.	Davy Cielen, Arno D. B. Meysman, Mohamed Ali, Introducing Data Science, 1st
	Edition, Manning Publications, New York, 2016.

PR:3(c)- ADVANCED COMPUTER NETWORKS LAB

0 0	T 0	P 4		Course Code: CSEPE 305C		
Total Contact Hours			1 1	Practical Assessment		
Practical		: 60 Hrs	Total Marks: 50	End Term Exam	: 15	
		10tai Wai Ks. 30	Progressive Assessment	: 35		
Pre-Requ	iisite	: Nil				
Credit		: 2		Category of Course	: PE	

RATIONALE:

This lab series equips students with practical skills in advanced computer networking concepts, bridging foundational theory with real-world applications. It covers key areas like routing, switching, wireless communication, network security, and emerging technologies such as SDN and cloud networking. These labs are designed to prepare students for industry demands and advanced research in the field of networking.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Demonstrate a clear understanding of network architectures and communication models by simulating data flow through OSI and TCP/IP layers using real-time tools.
- Apply IP addressing techniques including subnetting and supernetting to design efficient network topologies and validate them using simulation tools.
- Evaluate different switching techniques such as circuit, packet, and virtual circuit switching through hands-on simulations.
- Analyze static and dynamic routing protocols to understand packet forwarding, route propagation, and routing table updates.
- Design secure wireless networks by implementing encryption standards and monitoring traffic using packet analysis tools.

Unit	Topic/Sub-Topic	Allotted
No.		Time
		(Hours)
I	Exploring OSI and TCP/IP Models: Simulate and analyze data flow	10
	across OSI layers using packet analyzer tools. Map real-time traffic to the	
	OSI/TCP-IP layers.	
II	IP Addressing, Subnetting & Supernetting: Design subnets and	10
	calculate subnet masks using CIDR notation. Use a subnet calculator tool	
	and validate configurations using a network simulator.	
III	Switching Techniques Simulation: Simulate circuit switching, packet	10

	switching, and virtual circuit switching.	
IV	Static and Dynamic Routing Configuration: Configure static and dynamic routes using Cisco Packet Tracer. Observe route propagation and packet delivery.	10
V	Implementing Routing Algorithms: Simulate Distance Vector (RIP) and Link State (OSPF) routing protocols using Cisco Packet Tracer. Analyze route convergence and hop count changes.	10
VI	Wireless Network Setup and Security: Set up a wireless LAN using routers and simulate connection from clients. Enable WPA2/WPA3 security and analyze traffic using Wireshark.	10

1.	Andrew S. Tanenbaum, Computer Networks, 5th Edition, Pearson, New Delhi, 2019.
2.	William Stallings, Data and Computer Communications, 10th Edition, Pearson, New Delhi, 2017.
3.	Behrouz A. Forouzan, Data Communications and Networking, 5th Edition, McGraw-Hill, New York, 2013.
4.	Douglas E. Comer, Internetworking with TCP/IP, 6th Edition, Pearson, Boston, 2014.

SUMMER INTERNSHIP - II

L	T	P		Course Code: SI	301	
Total Con	ntact Hours	<u> </u>		Practical Assessment		
Practical		: 45Hrs	Total Marks: 50	End Term Exam	: 15	
			Total Mai Ks. Su	Progressive Assessment	: 35	
Pre-Requ	iisite	: Nil				
Credit		: 2		Category of Course	: SI	

Duration: 4 weeks during summer vacation after 4th Semester

RATIONALE:

The Summer Internship course includes activities for promoting industrial interaction at the diploma level in technical institutes. The main aim is to enhance employability skills of the students passing out from Technical Institutions. It allows students to gain direct experience, which cannot be simulated in the classroom environment. Hence, this course aims to create competent professionals for the industry. The internship experience will augment outcome-based learning process and inculcate various attributes in a student in line with the graduate attributes defined by the NBA. Students can also use internships to test their interest in and aptitude for different career areas. This enables students to find out where they might fit best in a professional environment.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Integrate theory and practice of current technological developments relevant to the subject area.
- Assess interests and abilities in their field of study for exploring career alternatives.
- Develop work habits and attitudes necessary for job success.
- Develop communication, interpersonal and other critical skills in the job interview process.
- Identify social, economic and administrative considerations that influence the working environment of industrial organizations.

DETAILED COURSE CONTENTS

SUGGESTED ACTIVITIES:

Activity Heads: Industrial/Govt./ NGO/MSME/ Rural Internship/ Innovation / Entrepreneurship.

During the summer vacation after 4th semester, students are ready for industrial experience. They may choose to undergo Internship / Innovation / Entrepreneurship related activities. Students may either choose to work on innovation or entrepreneurial activities resulting in startup or undergo internship with industry/ NGO's/ Government organizations/ Micro/ Small/ Medium enterprises to make themselves ready for the industry. In case student want to

pursue their family business and do not want to undergo internship, a declaration by the parents to be submitted directly to the TPO.

As per guidelines of AICTE, assessment to be done based on the following major activity heads:

I. Innovation / IPR / Entrepreneurship

- Participation in innovation related completions for eg. Hackathons etc. to be evaluated by Faculty Mentor
- Development of new product/ Business Plan/ registration of start-up to be evaluated by Program Head.
- Participation in all the activities of Institute's Innovation Council (ICC) for eg: IPR workshop/ Leadership Talks/ Idea/ Design/ Innovation/ Business Completion/ Technical Expos etc., evaluated by President/ Convener of ICC.
- Work experience at family business to be evaluated by TPO

II. Internship

Internship with Industry/ Govt. / NGO/ PSU/ Any Micro/ Small/ Medium enterprise/
 Online Internship to be evaluated by Faculty Mentor/ TPO/ Industry supervisor

PR:4- MAJOR PROJECT

L 0	T 0	P 4		Course Code: PR 301		
Total Contact Hours			1 1	Practical Assessment		
Practical		: 60 Hrs	Total Marks: 50	End Term Exam	: 15	
			1 Otal Marks: 50	Progressive Assessment	: 35	
Pre Requ	isite	: Nil				
Credit		: 2		Category of Course	: Project	

RATIONALE:

The project work is a part of teaching learning process. In this course, the role of teachers is a facilitator or coordinator and the students will select the topic, perform design work, place the indent, procure or purchase the material either from departmental store or from the local market. The leadership quality, co-ordination of job and maintaining good communal harmony is an important factor of this type of activity. Project Work is a learning experience, which aims to provide students with the opportunity to synthesize knowledge from various areas of learning, and critically and creatively apply it to real life situations. This process, which enhances student's knowledge and enables them to acquire skills like collaboration, communication and independent learning, prepares them for lifelong learning and the challenges ahead. The success of the project is not the ultimate goal. The group, who is successful in obtaining the good output, should definitely be credited but they must be evaluated for the other components of the activity.

LEARNING OUTCOMES:

After the completion of this course, the students will be able to:

- Select suitable topic, problem and plan of action
- Apply theory and practices to investigate and solve industry / society related problems
- Maintain good relation among the peer groups
- Demonstrate leadership quality
- Estimate cost involvement
- Develop plan for effective utilization of time

GUIDELINES FOR MAJOR PROJECT

- The project work may involve the designing a model or upgrading an existing system. The design is to be implemented into a working model.
- A project work may be carried out by a team of 3 to 5 students with a well-defined role of each student within the team. The group will select a project with approval of team of teachers & the guide.
- Each group must prepare project proposal that includes project title, group members, sponsor details (if any), detailed problem definition, area, abstract, details of existing similar systems if any, scope of the project and software-hardware requirements.

- Major projects should be based on real/ live problems of the Industry/ Govt./ NGO/ MSME/Rural Sector or an innovative idea having the potential of a Start-up. Main objective of the major project is to provide the students with an opportunity to develop a complete project.
- The major project is distributed in two consecutive semesters, students can get ample time to realize a complete project with documentation or transform their ideas of startups into reality. The requirement analysis and designing part of the project may be completed in the 5th semester.
- A project report including all necessary documents such as Requirement Analysis, Design specifications, Project Plan, Design Modelling, test plan etc. need to be prepared and submitted for progressive assessment.
- For assessment, following components may be considered:
 - o Synopsis and Project Title selection
 - o Initiative in Performing Project tasks
 - o Sense of responsibility and punctuality
 - o Outcome of the completed stages of the Project
 - o Communication and presentation skills
 - o Interpersonal skills
 - o Report writing skills
 - o Viva voce

Organization of Project Report

1. Cover page:

It should contain the following (in order)

- i. Title of the Project
- ii. Submitted in partial fulfilment of the requirements for the Diploma in <Branch Name>
- iii. By Name of the Student(s)
- iv. Logo of the Institution
- v. Branch Name/Depart Name and Institution Name with Address
- vi. Academic Year
- 2. 1st Inner page

Certificate:

It should contain he following

"This is to certify that the work in this Project Report entitled <Project Title> by <Name of the Student (s)> has/have been carried out under my supervision in partial fulfilment of the requirements for the Diploma in <Branch Name> during session <session> in <Branch/Department Name> of <Institute Name> and this work is the original work of the above student(s)."

Seal and signature of the Supervisor/Guide with date

3. 2nd Inner Page Declaration by the Student(s)

"I declare that this project entitled <Name of the Project> is my own work, except where indicated through the proper use of citations and references, and has not been submitted in any form for another degree or diploma at any other institute. Information derived from the published and unpublished work of others has been acknowledged in the text and a list of references is given."

Signature of the Student with date

- 4. 3rd Inner Page Acknowledgement by the Student(s)
- 5. Contents.
- 6. Chapter wise arrangement of Reports
- 7. Last Chapter: Conclusion

It should contain

- i. Conclusion
- ii. Limitations
- iii. Scope for further Improvement
- 8. References

OPEN ELECTIVES

TH:5(a)- UNIVERSAL HUMAN VALUES

L	T	P		Course Code: OE 301A		
3	0	0		Course Couc. Of Solli		
Total Contact Hours						
Theory : 45Hrs		Total Marks: 100	End Term Exam 70			
			Total Marks. 100	Progressive Assessment 30		
Pre-Requisite : Nil						
Credit		3		Category of Course: OE		

RATIONALE:

The Universal Human Values (UHV) course aims to help diploma students develop a strong ethical foundation, nurturing responsible individuals who contribute positively to society. In an era driven by rapid technological advancements, it is crucial for students not only to gain technical expertise but also to cultivate values that promote harmony, respect, and sustainability.

LEARNING OUTCOMES:

After completion of the course, the students will be able to:

- Identify fundamental human aspirations such as happiness and prosperity.
- Differentiate between the self and the body and understand their respective needs.
- Practice self-reflection to improve decision-making, emotional balance, and personal growth.
- Develop respectful and trustworthy relationships within family, friends, and society.
- Explain the role of values like trust, respect, and love in building strong social bonds.
- Promote cooperation and harmony within communities through ethical practices.

Unit No.	Topic/Sub-Topic	Allotted Time (Hours)
I	Introduction to Value Education and Human Values - Concept and Need for Value	8
	Education - Understanding the importance of value education in personal and	
	professional life, Differentiating between values and skills.	
	Basic Human Aspirations - Exploring fundamental human aspirations: happiness and	
	prosperity, Methods to achieve these aspirations through right understanding and	
	relationships.	
II	Harmony in the Human Being - Understanding the Self - Differentiating between	8
	the 'Self' (I) and the Body, Understanding the needs of the Self and the Body, Harmony	
	of the Self with the Body - Ensuring the harmony of 'I' with the Body,	
	Practices for mental and physical well-being.	
III	Harmony in the Family and Society - Family as the Basic Unit of Society -	8
	Understanding values in human relationships, Trust and respect as the foundational	
	values in relationships, Harmony in Society - The concept of an undivided society,	
	Universal human order and world family.	

IV	Harmony in Nature and Existence - Interconnectedness in Nature -Understanding	8
	the four orders of nature: material, plant, animal, and human, Mutual fulfillment among	
	these orders, Co-existence in Existence - Holistic perception of harmony in	
	existence, Role of human beings in maintaining environmental balance.	
V	Professional Ethics - Ethical Human Conduct - Integrating values into professional	8
	life, Concept of professional ethics and accountability, Case Studies in Professional	
	Ethics - Analyzing real-life scenarios to understand ethical dilemmas, Developing	
	solutions based on universal human values.	
VI	Personal Development and Social Responsibility - Self-Reflection and Self-	5
	Exploration - Techniques for self-assessment and personal growth, Setting personal	
	goals aligned with universal values, Social Responsibility - Understanding one's role	
	in society, Participating in community service and social initiatives.	

1.	R. R. Gaur, R. Asthana, G. P. Bagaria, A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019.
2.	R. R. Gaur, R. Asthana, G. P. Bagaria, Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019.
3.	A. Nagraj, JeevanVidya: EkParichaya, Amarkantak, 1999.
4.	A. N. Tripathi, Human Values, New Age Intl. Publishers, New Delhi, 2004.
5.	Moral Thinking: An Introduction To Values And Ethics, Vineet Sahu, IIT Kanpur: https://onlinecourses.nptel.ac.in/noc23_hs89/preview

TH:5(b)- LEADERSHIP AND MANAGEMENT SKILLS

L 3	T 0	P 0		Course Code: OE301B		
Total Contact Hours			1 .	Theory Assessment		
Theory		: 45Hrs	Total Marks: 100	End Term Exam	70	
			1 Otal Mai Ks. 100	Progressive Assessment	30	
Pre Requis	site	: Nil				
Credit		3	1	Category of Course: OE		

RATIONALE:

This course/subject on Leadership and Management Skills for students undergoing Diploma programme is an exploration in leading and managing people, majorly in education based on sound and acceptable principles and theories for effective leadership. The leadership skills will enable them to take initiative, guide team efforts, motivate peers, and ensure effective collaboration. They'll learn how to delegate tasks, resolve conflicts, and foster a positive team environment. The management skills will help them in organizing tasks, setting timelines, and ensuring efficient workflow within a team. It is expected that the students will be able to handle projects with better project outcomes and a earn a more productive learning experience. This will benefit their academic journey, future careers, and overall professional development.

LEARNING OUTCOMES:

After completion of the course, the students will be able to

- Explain the principles of management
- Collaborate across cultures for effective team work
- Communicate with people for a positive work culture
- Demonstrate personal dispositions, skills & abilities of a leader
- Undertake the process of change management
- Design training for staff development
- Adapt suitable leadership style for improved work efficiency.

Unit No.	Topic/Sub-Topic	Allotted Time (Hours)
I	Leadership & Management, concept, principles.	10
	 Definition of leadership, management Leadership theories Leadership characteristics Principles of management Managerial functions Leader v/s Manager, Leader/Manager traits and character Leadership Styles 	

II	Human Resource Management in Organizations	10
	 Human Resource Management: Meaning, Nature, Objectives, Scope Job & Job analysis. Staff Development: Need and Objectives of Staff Development, Approaches Training & development Organizational Development: Components of OD process. Learning organization 	
III	Personal disposition, skills & abilities of leaders	09
	 Self-awareness Leadership characteristics, traits Leadership skills & abilities Emotional intelligence & its components, importance in leadership Communication skills for effective leadership, barriers to effective communication, Active Listening, Mindful listening. Leading & Mentorship – Influencing & mentoring 	
IV	Leader's role in Motivating, Inspiring and Transformative leadership, nurturing team-work	08
	 Goal setting & leadership Transformative Leadership, vision & envisioning Motivational role of leader in people management Group & team Team dynamics Conflict management, strategies in managing conflicts 	
V	Change Management & Leadership	08
	 Models of change Forces driving change Change Management – process, goal, importance The process of change happening in an organization Key aspects of leadership in change management – responsibilities of a change leader. 	

SUGGESTED ACTIVITIES:

- Group/individual presentation on the basic principles of leadership and management, Discussion on readings Individual or group presentation of assigned topics in class on leadership and management principles and theories.
- Activities on Envisioning, Goal setting
- ACTION PLAN to be prepared

1.	Theories of Educational Leadership and Management (3rd ed.), by Bush, Tony (2003). SAGE Publications, Ltd.
2.	The inspiring leader: unlocking the secrets of how extraordinary leaders motivate. By Zenger, John, Joseph Folkman, and Scott Edinger (2009). New York: McGraw Hill Press.

3.	Knowing yourself. On becoming a leader: the leadership classic. By Bennis, Warren (2009). New York: Basic Books.
4.	Leading Change. By P. Kotter, Harvard Business, 2012.
5.	The Fifth Discipline. By Peter M. Senge, Crwon Currency, 2006.
6.	The Leadership Sutra: An Indian Approach to Power. By Devdutt Pattanaik, – Penguin Random House, 2017.
7.	Leadership and Management. By Dr. A. Chandra Mohan. Himalaya Publishing House, 2010.

TH:5(c)- PROFESSIONAL SKILLS

L	T	P		G G J 07204 G	
3	0	0		Course Code: OE301C	
Total Contact Hours				Theory Assessment	
Theory		: 45Hrs		End Term Exam	70
			Total Marks: 100	Progressive Assessment	30
Pre Requisite : Nil					
Credit		3		Category of Course: OE	

RATIONALE:

The term, "Professional skills" carries significant weight in the job market and career development. This open elective course explores various types of professional skills, their significance, and how they can be cultivated and harnessed for career progression. By understanding the landscape of professional skills, student can better position himself or herself for success in the competitive job market. It is crucial to continuously update and adapt the professional skills to stay ahead in a rapidly changing work environment. By investing in professional development, one can enhance employability and open doors to new opportunities.

LEARNING OUTCOMES:

After completion of the course, the students will be able to

- Demonstrate Self-competency and Confidence
- Practice Emotional Competency
- Work in a team work or in collaboration
- Demonstrate problem solving and decision-making skills
- Apply time management strategies and techniques effectively
- Apply professional ethics and integrity in professional and personal life.

UNIT NO.	CONTENT	ALLOTTED TIME (HOURS)
I Communication Skills:	 Active listening Verbal and non-verbal communication Written communication Presentation skills Conflict resolution 	08
II Teamwork and Collaboration:	 Building trust within a team Effective collaboration strategies Role delegation and responsibility sharing Conflict resolution within a team 	08
III Problem-Solving:	 Identifying root causes of issues Generating solutions and evaluating options	08

	Decision-making under pressureCritical thinking skillsTriple constraint issues	
IV Time Management:	 Prioritization and task management Setting realistic deadlines Effective time planning and organization 	07
V Emotional Intelligence:	 Self-awareness and emotional regulation Empathy and understanding others' emotions Managing interpersonal relationships Motivation Social skills Emotional Intelligence (EQ) Stress management 	08
VI Professional Ethics and Integrity:	 Workplace ethics and code of conduct Confidentiality and data privacy Professional accountability- Important Considerations: 	06

- 1. Dr. Vitthal Gore: Professional Skills for 21st Century: A Key to Success: Blue Rose- ACADEMIC
- 2. The ACE of Soft Skills: Attitude, Communication and Etiquette for Success: PEARSON
- 3. The essence of Leadership: S. Manikutty: Bloomsbury